

NeuroSymbolic Artificial Intelligence

Between probability and fuzzyness

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- 1 Introduction
- 2 Connecting SubSymbolic and Symbolic Models
- 3 NeSy based on Fuzzy Semantics
- 4 NeSy based on Probabilistic semantics
- 5 Conclusions

Symbolic Knowledge Representation

Agents's knowledge is represented by **logical theories** (set of sentences of a logical language) stating properties about relational structures

- **declarative semantics** gives a meaning to each sentence, supporting compositionality \implies reasoning on logical consequence
- appropriate to represent knowledge about **structurally intricated domains**, which require complex combinatorial reasoning.

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SubSymbolic Knowledge Representation

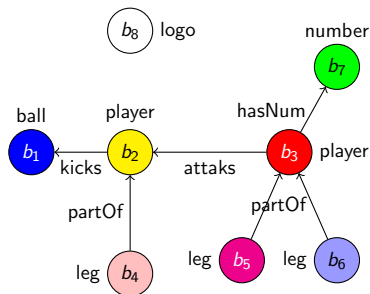
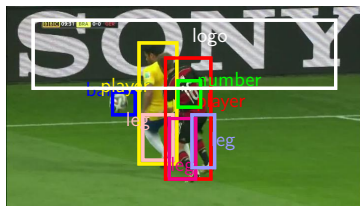
Agent's knowledge is represented by means of **real (high complex) functions** (e.g., regression, classification, clustering, generative models).

- **differentiability w.r.t, a set of parameters** \implies automatic learning by gradient-based optimization.
- appropriate represents knowledge about regularities on **large and continuous dataspace**s.

- Semantic image understanding with background knowledge

$$\forall x, y (kicks(x, y) \rightarrow player(x) \wedge ball(y))$$

$$\forall xy (color(jersey(x), z) \wedge color(jersey(y), z) \rightarrow team(x) = team(y))$$



I. Donadello, L. Serafini, and A. S. d'Avila Garcez (2017). "Logic Tensor Networks for Semantic Image Interpretation". In: *IJCAI*, pp. 1596–1602

- Neuro-Symbolic verification of deep neural networks
 - ▶ robustness to adversarial attack

$$\mathbf{x} \approx \mathbf{y} \rightarrow N_{\text{traffic_light}}(\mathbf{x} \mid \theta) \approx N_{\text{traffic_light}}(\mathbf{y} \mid \theta)$$

- ▶ Fairness: the output of a neural network N is not influenced by a sensitive feature (e.g., gender)

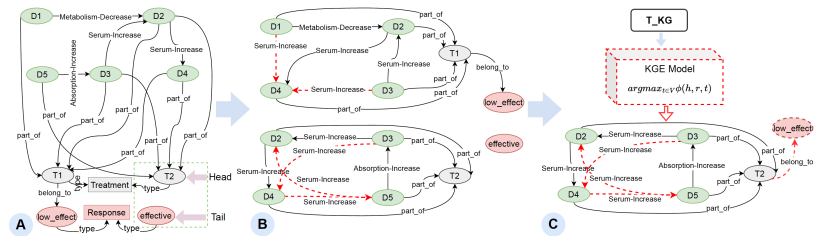
$$\mathbf{x}_{-gender} = \mathbf{y}_{-gender} \rightarrow N_{\text{loan}}(\mathbf{x} \mid \theta) = N_{\text{loan}}(\mathbf{y} \mid \theta)$$

Neuro-Symbolic Assertion Language inspired Hoare logic [Hoare, 1969]

Xuan Xie, Kristian Kersting, and Daniel Neider (2022).

“Neuro-Symbolic Verification of Deep Neural Networks”. In:
Thirty-First International Joint Conference on Artificial Intelligence.
IJCAI, pp. 3622–3628

- Generate knowledge graph embeddings that are consistent with background ontologies



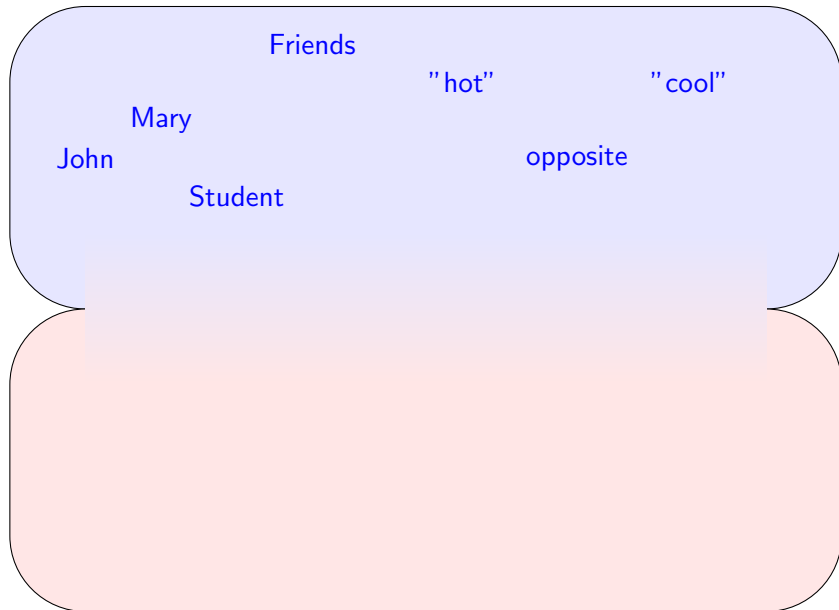
A Rivas et al. (2023). "A Neuro-Symbolic System over Knowledge Graphs for Link Prediction". In: *Semantic Web*

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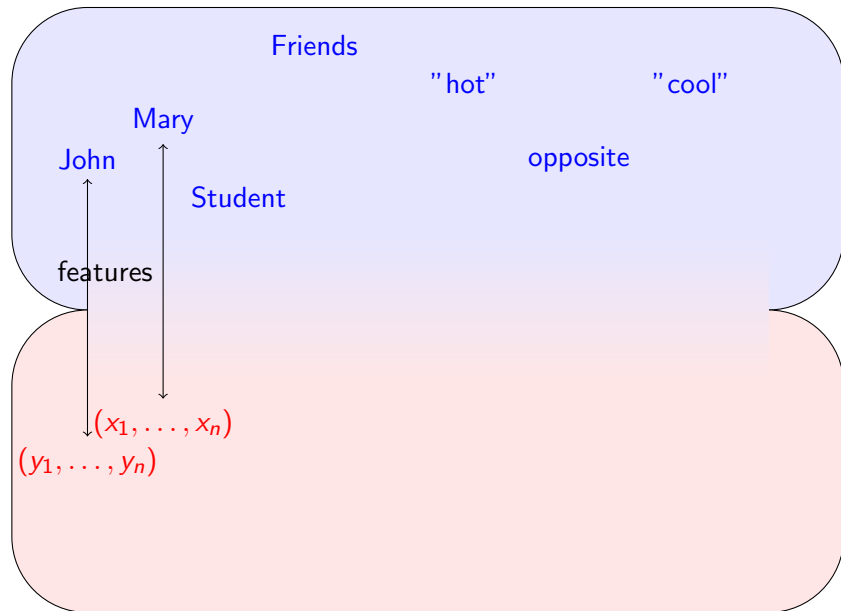
- an agents sees the external world via **perceptions**
- learned real functions associated to each perception an **internal representation** (class, cluster, embedding, ...) of the observed phenomena
- we could use real functions to solve the grounding problem by ...
- **grounding each internal symbol to a real function**¹

¹A constant value is 0-ary real function

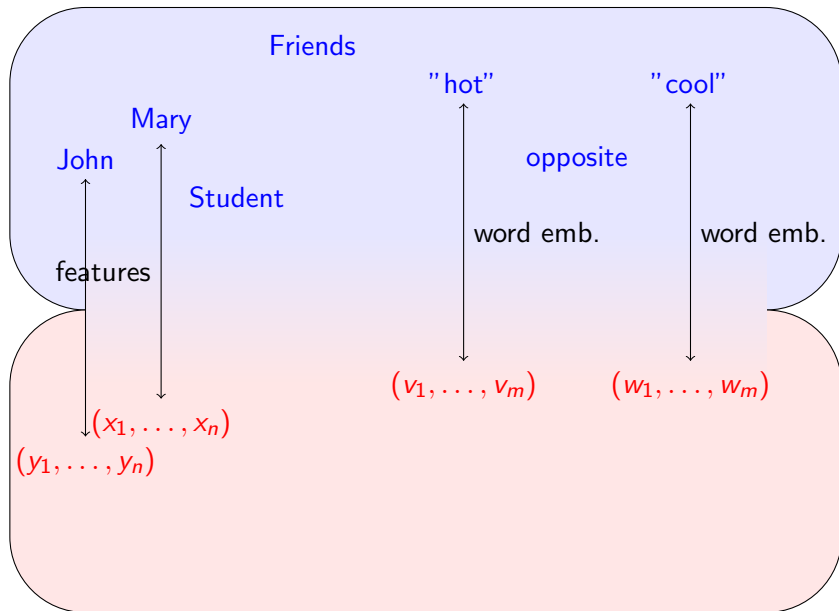
Grounding symbols to reals



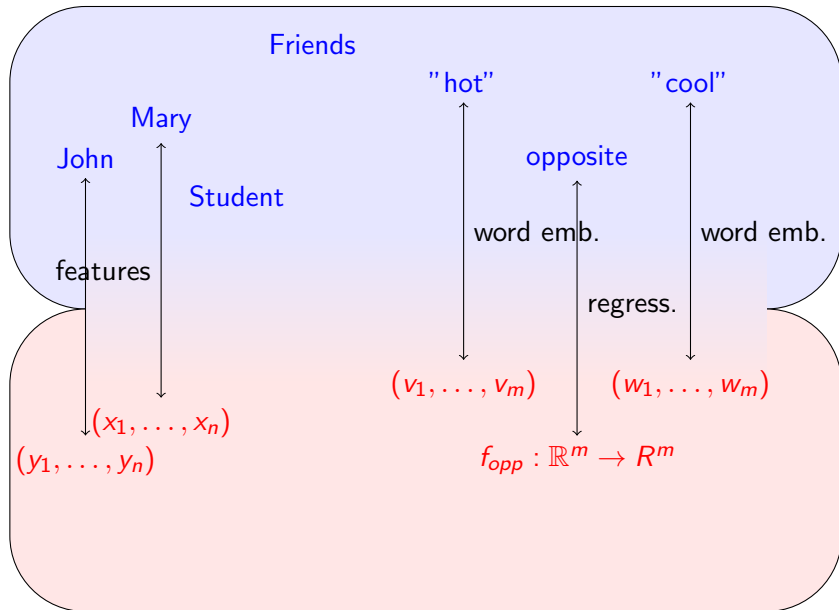
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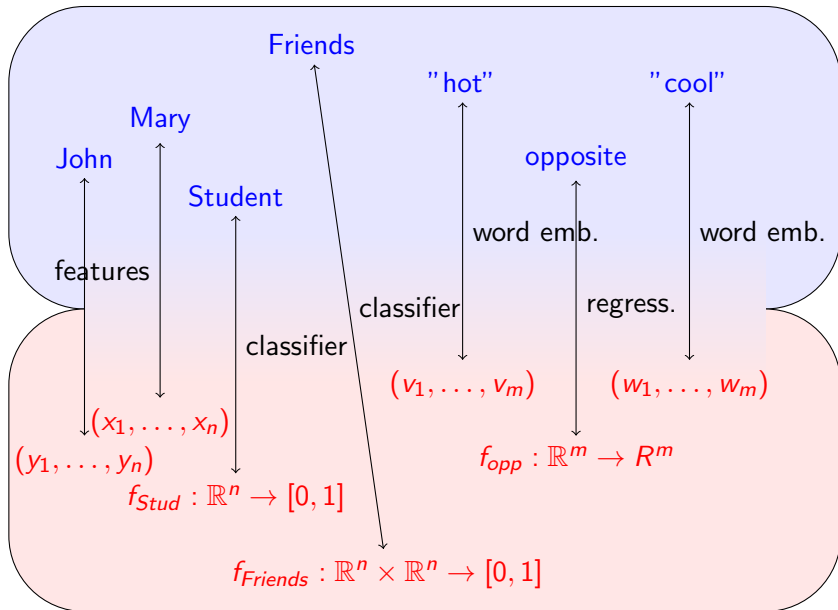
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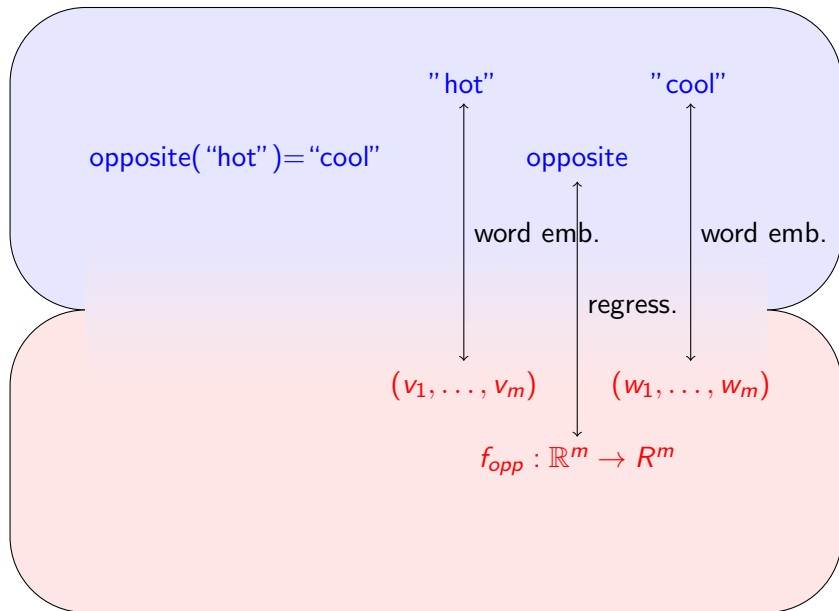
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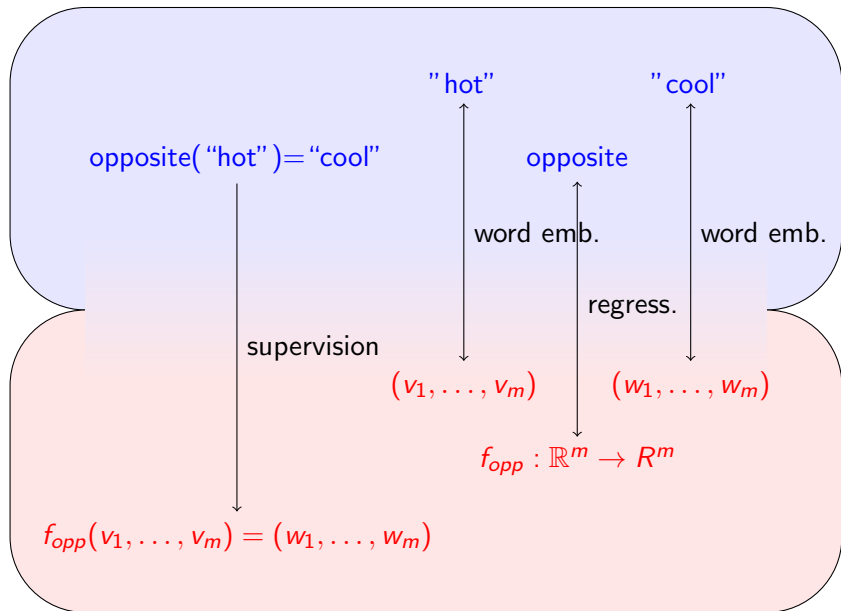
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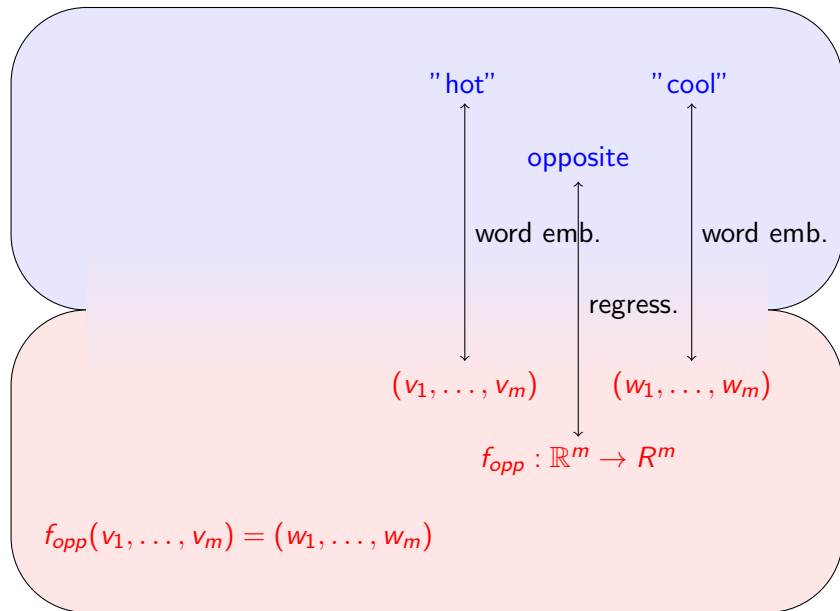
Propagating knowledge via Sim. Gr.



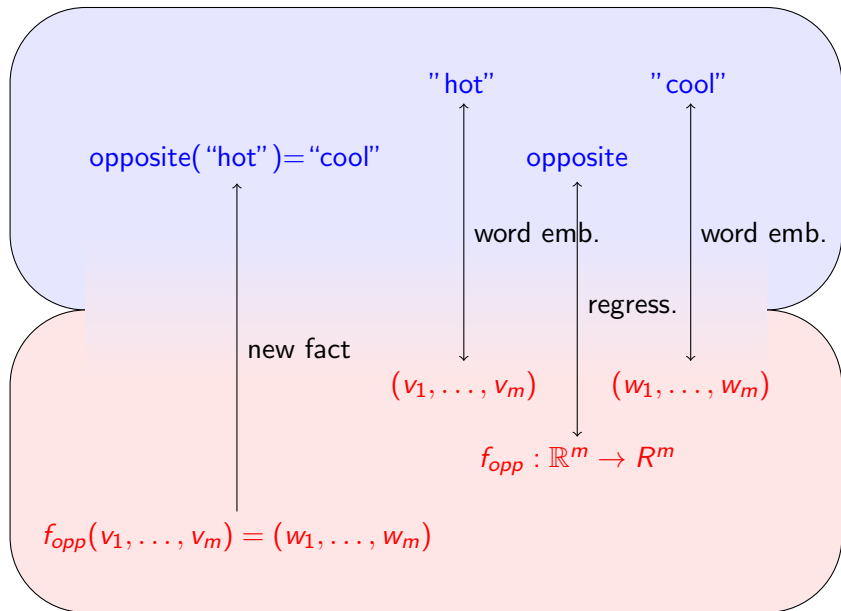
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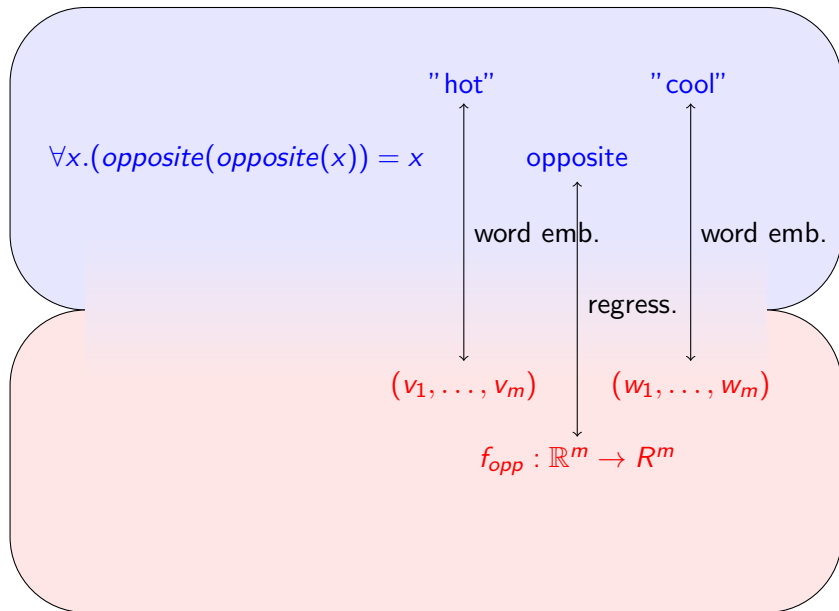
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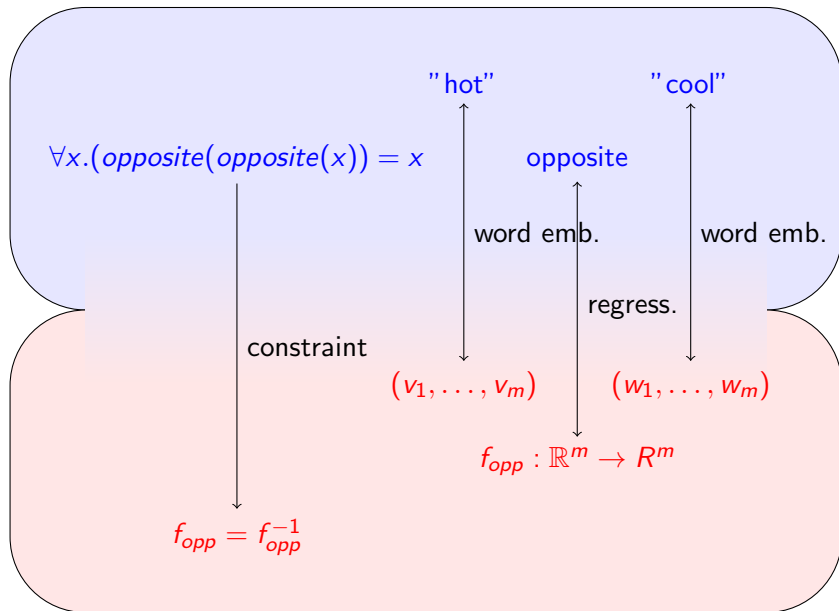
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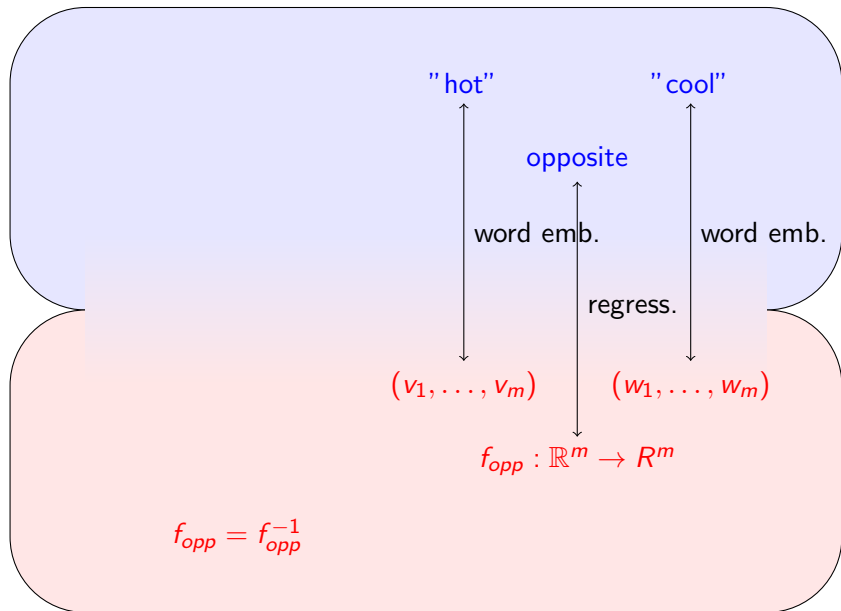
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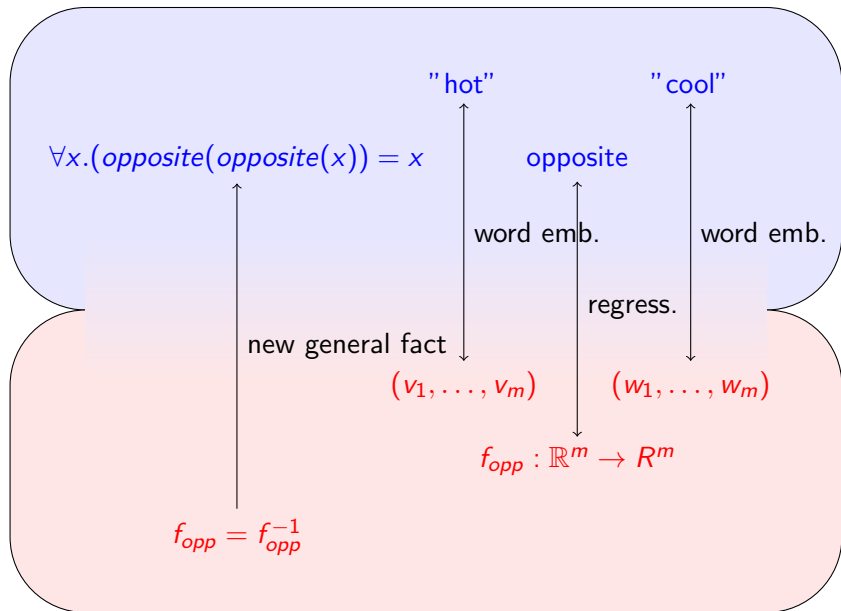
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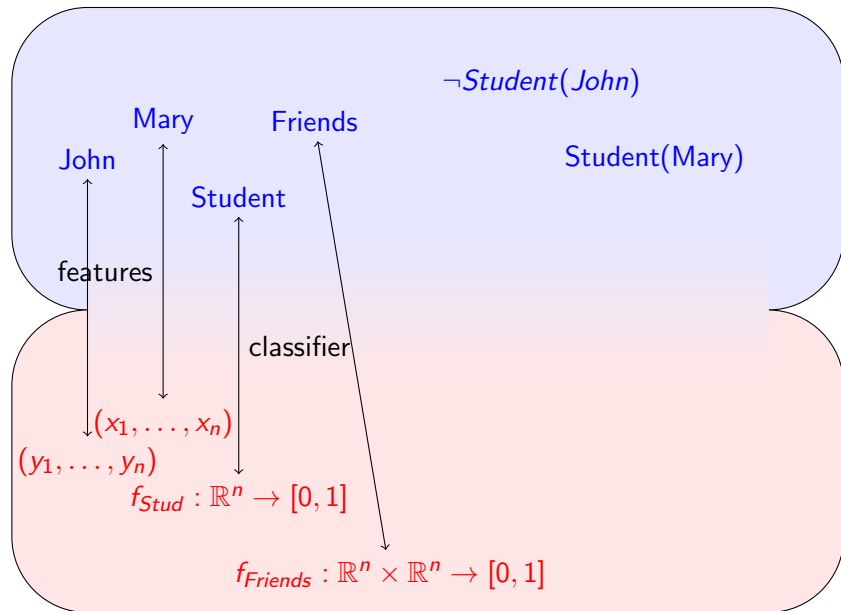
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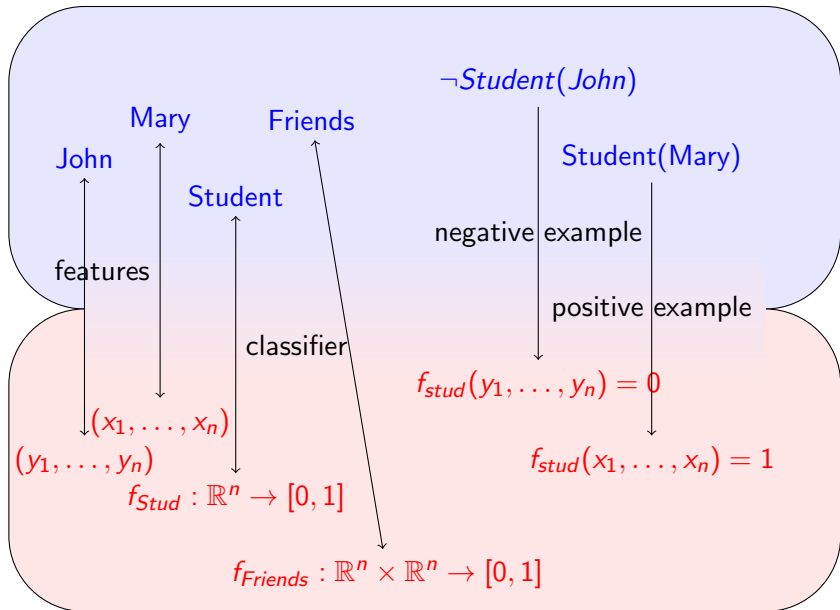
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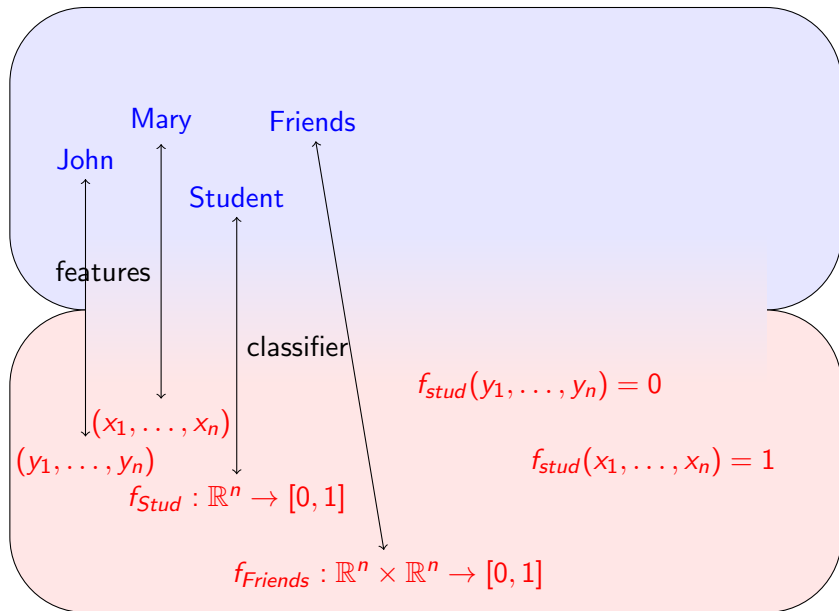
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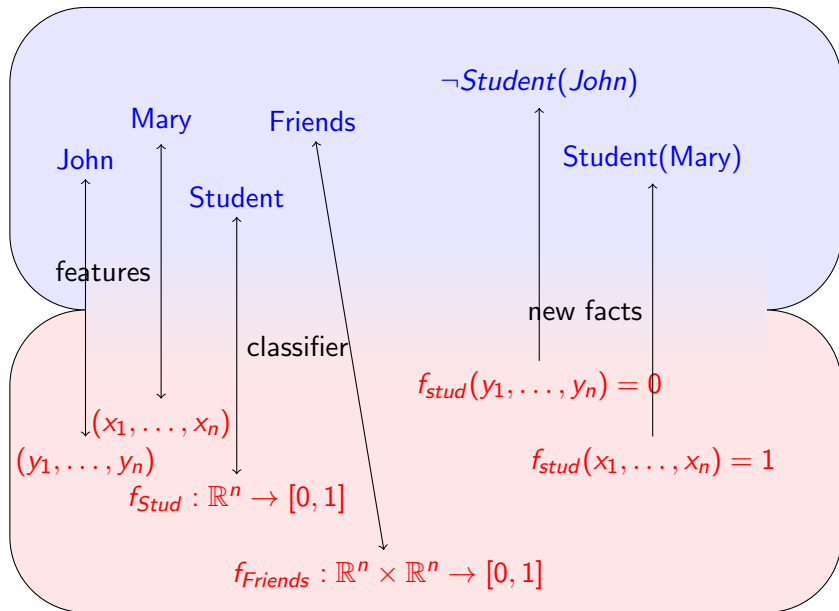
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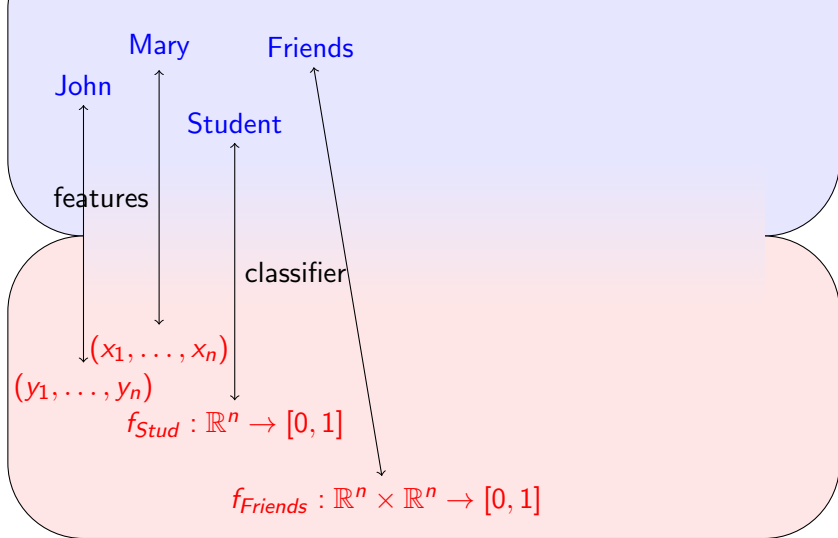


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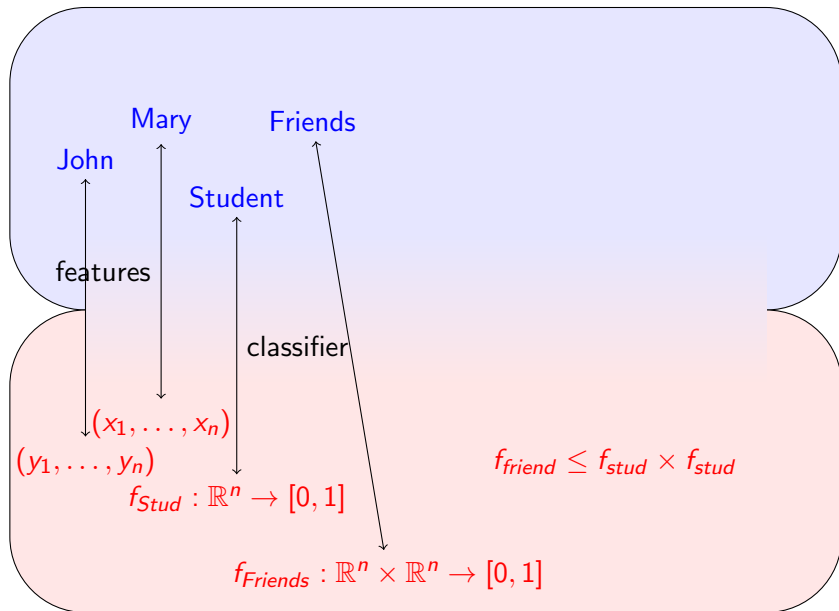
$$\forall x.(Friend(x,y) \rightarrow (Student(x) \leftrightarrow Student(y)))$$



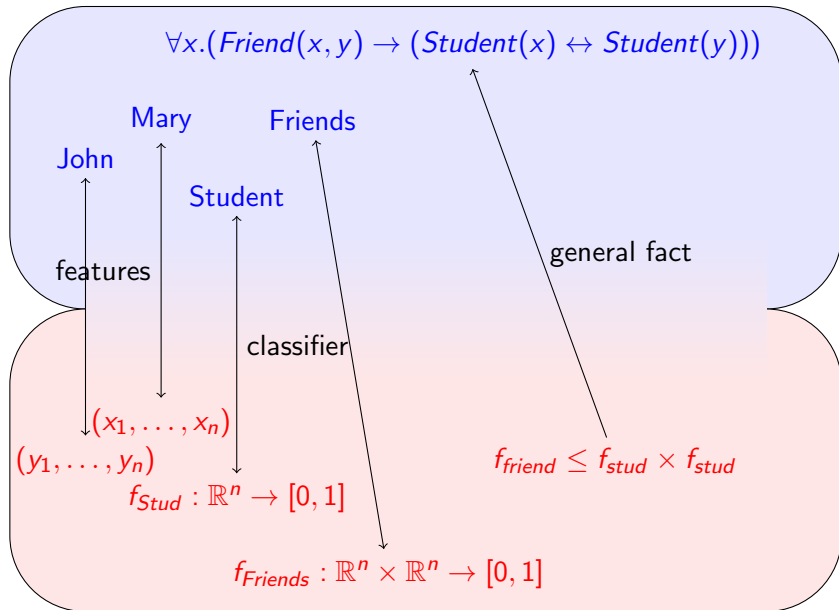
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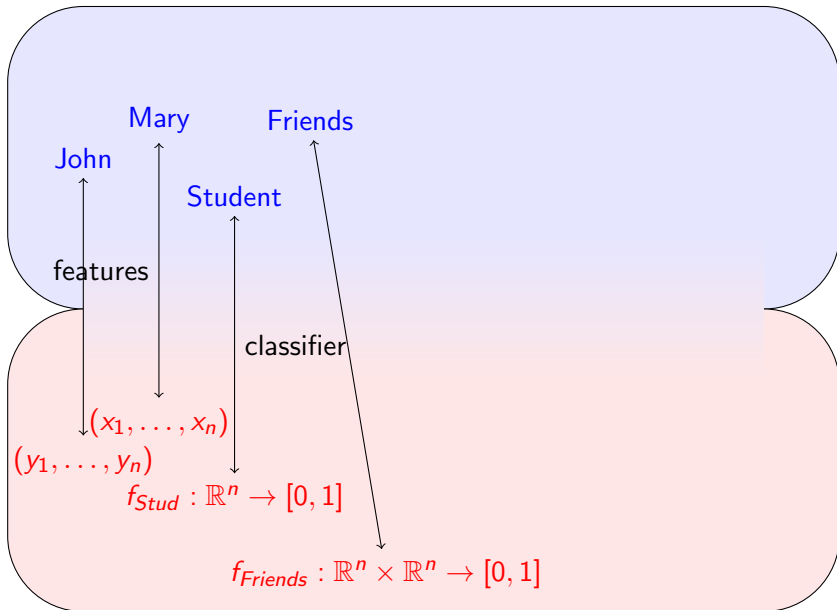
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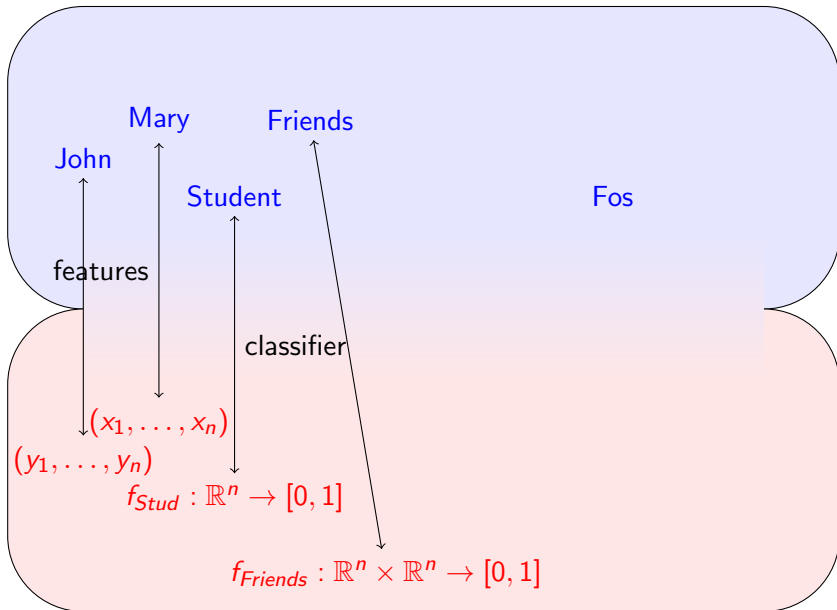
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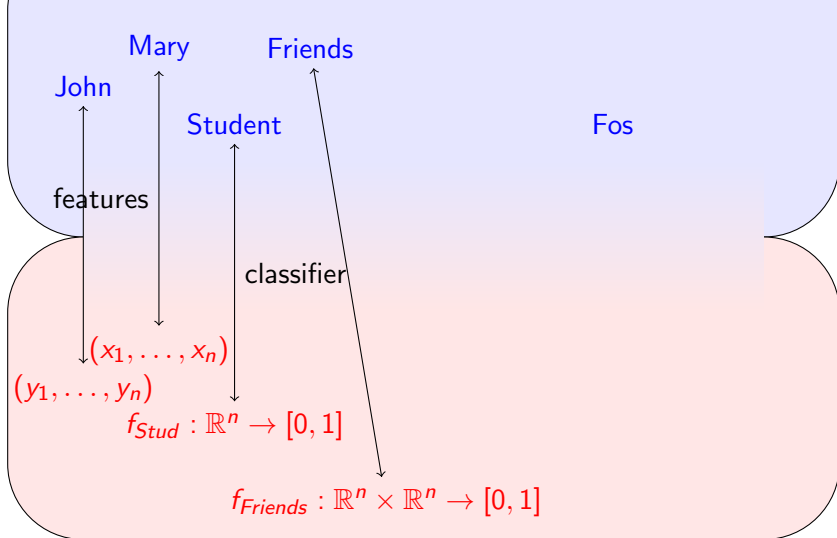


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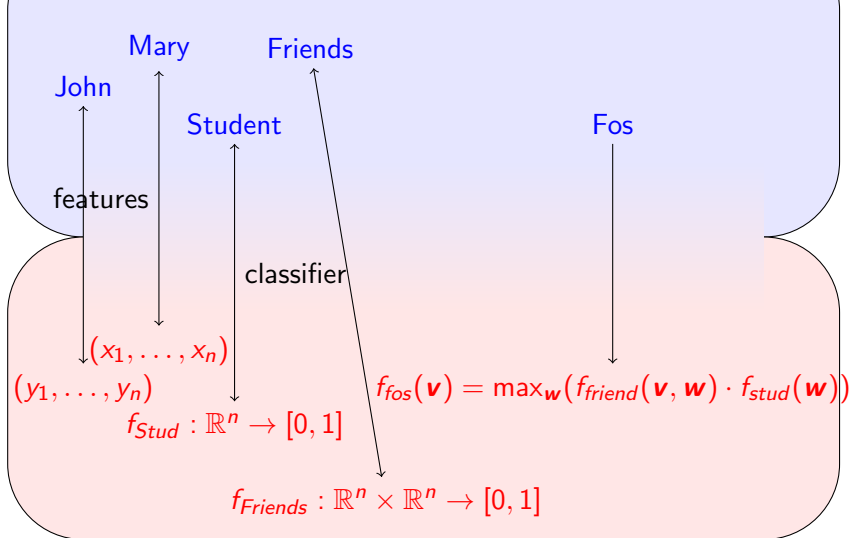
Propagating knowledge via Sim. Gr.

$$\forall x. (Fos(x) \equiv (\exists y. Friend(x, y) \wedge Student(y)))$$



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- **Neurally inspired models** represent knowledge in terms of real valued models. From a very abstract viewpoint a neural model of a parametric function

$$f(\cdot | \theta_f) : S_i(\mathbb{R}) \longrightarrow S_o(\mathbb{R}) \quad \theta_f \in \Theta_f$$

where $S_i(\mathbb{R})$ and $S_o(\mathbb{R})$ is structured data on real numbers, which are the input and output of the model $f(\cdot | \theta_f)$.

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- **symbolic models** Represent knowledge by means of a theory which is a set of sentences of a logical language in a signature Σ , closed under logical consequence:

$$T \subset \mathcal{L}(\Sigma)$$

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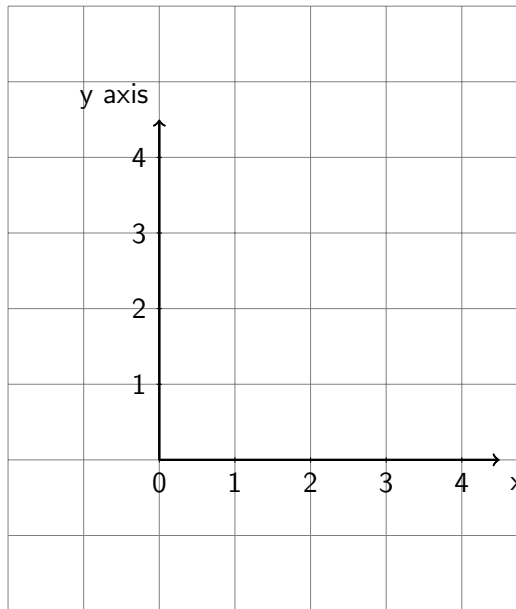
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- **Neuro-Symbolic models** combine **neural models** and **symbolic models** by interpreting (some of) the symbols $\sigma \in \Sigma$ is a neural model

$$\langle T, \mathcal{G} \rangle \quad T \subseteq \mathcal{L}(\Sigma) \quad \mathcal{G} : \sigma \mapsto f_\sigma(\cdot \mid \theta_\sigma) \quad \sigma \in \Sigma$$

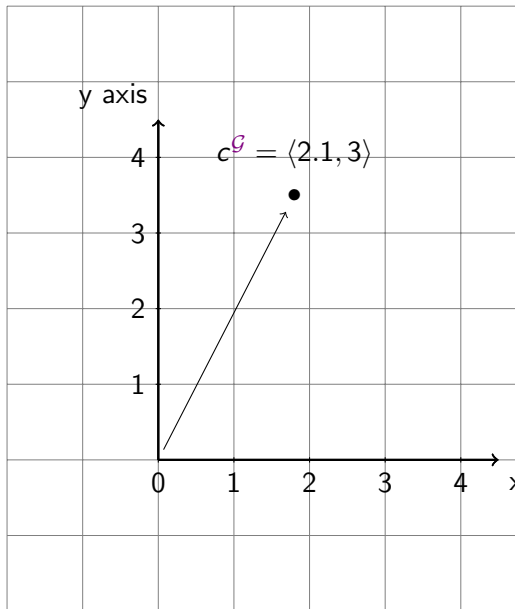
- **learning grounding** Given some knowledge about a set of symbols Σ , learn the groundings of some or all symbols in Σ .
 - ▶ in ML this is analogous to **training**
 - ▶ in KR this is analogous to **maximum satisfiability**
- **answering queries** Given some knowledge about a set of grounded symbols Σ , determine the truth value of a query ϕ .
 - ▶ in ML and KR this is called inference.

Grounding FOL Signature in \mathbb{R}^2



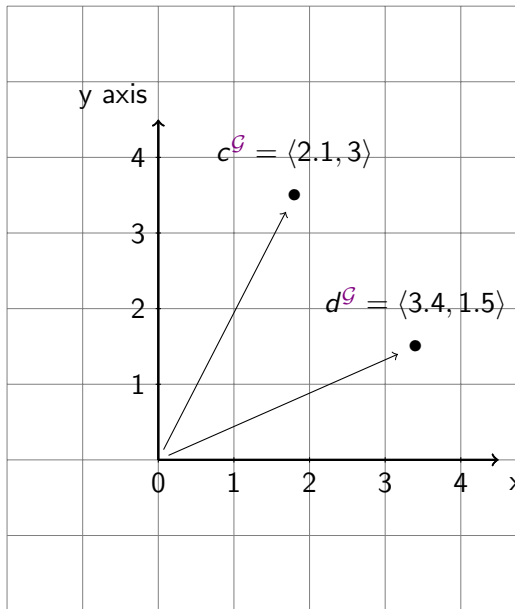
Grounding FOL Signature in \mathbb{R}^2

- $c^{\mathcal{G}} = \langle 2.1, 3 \rangle$



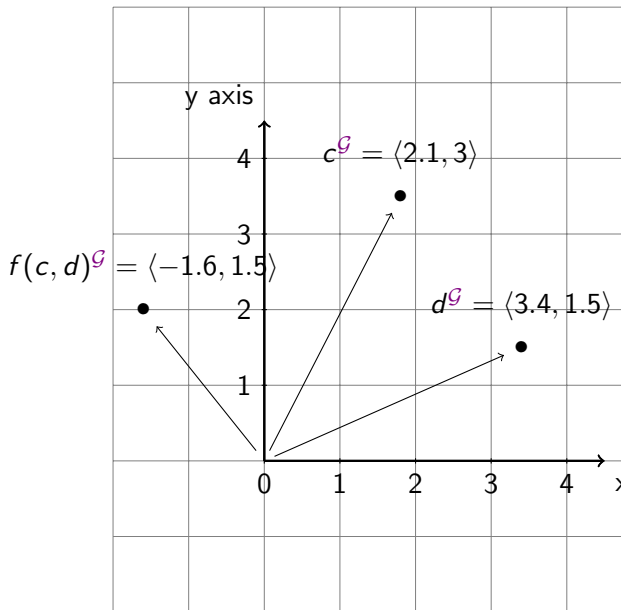
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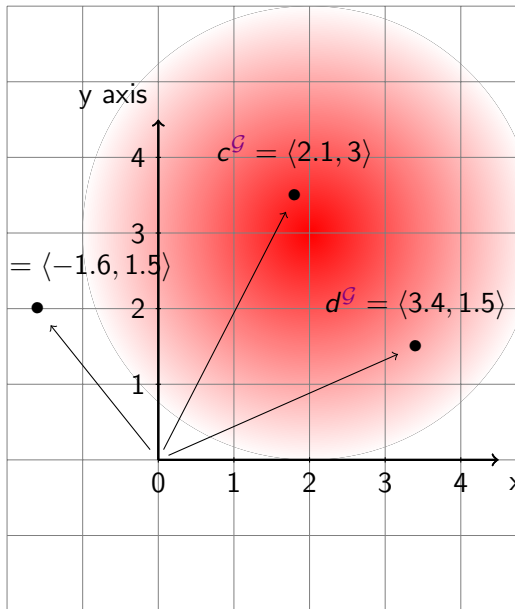
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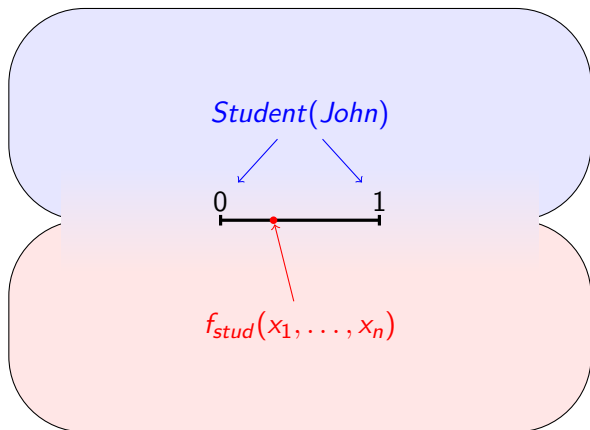
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- $f^{\mathcal{G}} : \vec{x}, \vec{y} \mapsto \vec{x} - \vec{y}$
- $P^{\mathcal{G}} : \vec{x} \mapsto \exp(-\|\vec{x} - \vec{\mu}\|^2)$,
with $\mu = (2, 3)$

$$f(c, d)^{\mathcal{G}} = \langle -1.6, 1.5 \rangle$$



Discrete vs continuous

... but we ignore one important aspect ...



- how do we interpret a value in $[0, 1]$ as the truth of a proposition?
- two options:
 - ▶ extends the set of truth values to the whole interval $[0, 1]$: **fuzzy logic**
 - ▶ interprets the values in $[0, 1]$ as the probability of truth: **probability logic**

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Definition (Grounding of formulas)

The grounding of formulas is recursively defined according to their structure, and the fuzzy semantics of connectives.

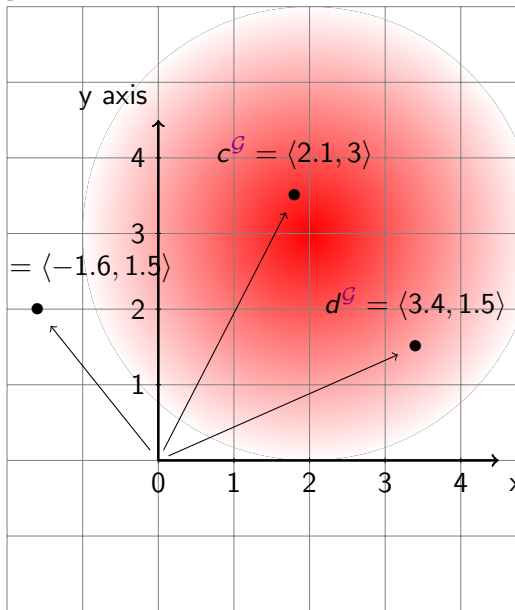
- $P(t_1, \dots, t_n)^{\mathcal{G}} = P^{\mathcal{G}}(t_1^{\mathcal{G}}, \dots, t_n^{\mathcal{G}})$
- $(\phi \wedge \psi)^{\mathcal{G}} = \max(\phi^{\mathcal{G}} + \psi^{\mathcal{G}} - 1, 0)$
- $(\phi \rightarrow \psi)^{\mathcal{G}} = \min(1 - \phi^{\mathcal{G}} + \psi^{\mathcal{G}}, 1)$
- $(\phi \vee \psi)^{\mathcal{G}} = \min(\phi^{\mathcal{G}} + \psi^{\mathcal{G}}, 1)$
- $(\neg\phi)^{\mathcal{G}} = 1 - \phi^{\mathcal{G}}$

Samy Badreddine et al. (2022). “Logic tensor networks”. In: *Artificial Intelligence* 303, p. 103649

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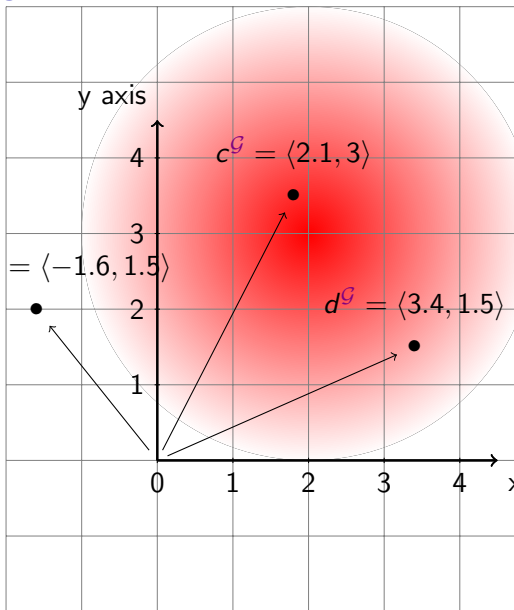
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- $P(c)^{\mathcal{G}} = \exp(-\|c^{\mathcal{G}} - \vec{\mu}\|^2) = 0.990$

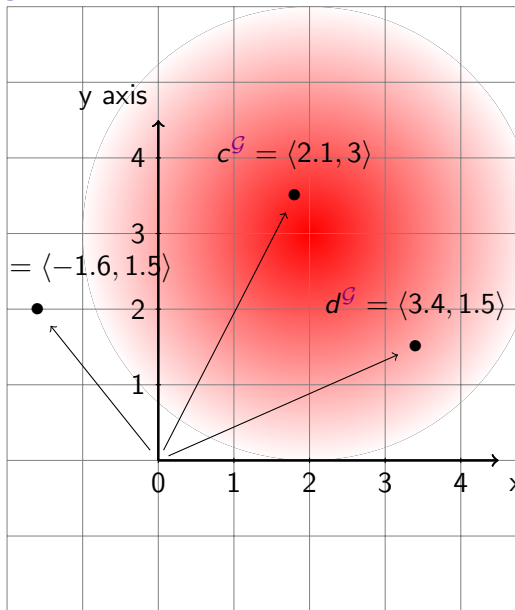
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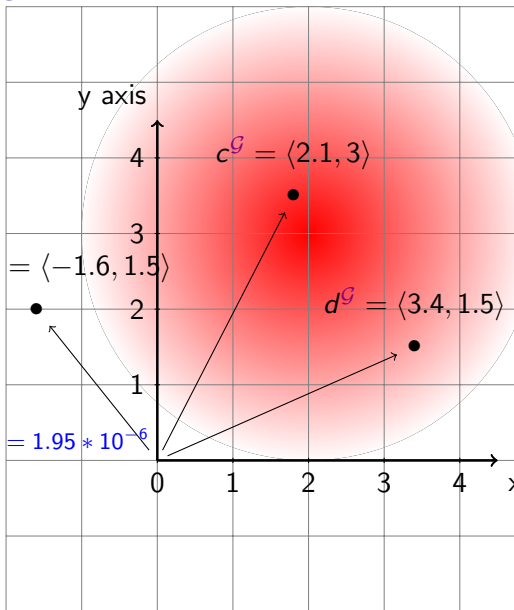
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- $P(f(c, d))^{\mathcal{G}} = \exp(-\|f(c, d)^{\mathcal{G}} - \vec{\mu}\|^2) = 1.95 * 10^{-6}$

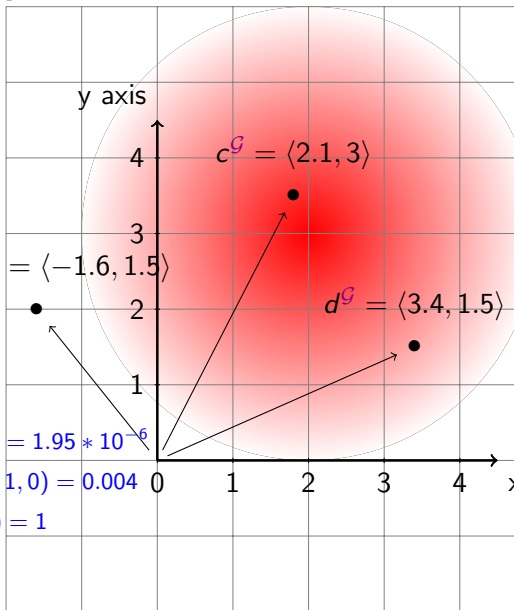
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- $P(f(c, d))^{\mathcal{G}} = \exp(-\|f(c, d)^{\mathcal{G}} - \vec{\mu}\|^2) = 1.95 * 10^{-6}$
- $P(c) \wedge P(d)^{\mathcal{G}} = \max(0.990 + 0.014 - 1, 0) = 0.004$
- $P(c) \vee P(d)^{\mathcal{G}} = \min(0.990 + 0.014, 1) = 1$
- $\neg P(f(c, d)) \rightarrow P(d)^{\mathcal{G}} = \dots$

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In fuzzy semantics

The semantics of $\forall x\phi(x)$ and $\exists x\phi(x)$ is given in terms of \min and \max aggregators

$$(\forall x\phi(x))^{\mathcal{G}} = \min_{x \in \mathbb{R}^k} \phi(x)^{\mathcal{G}}$$

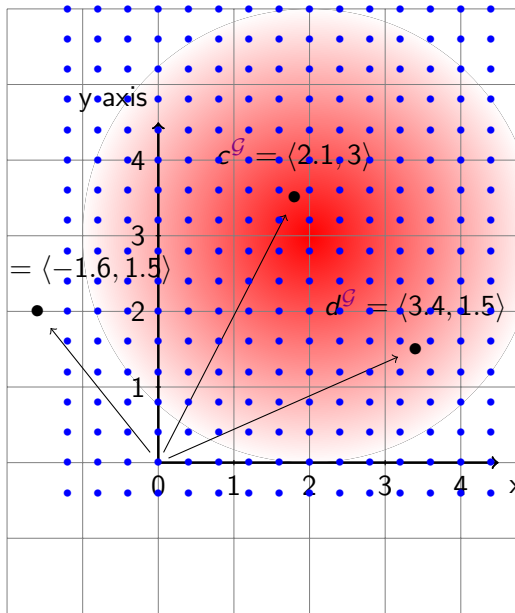
$$(\exists x\phi(x))^{\mathcal{G}} = \max_{x \in \mathbb{R}^k} \phi(x)^{\mathcal{G}}$$

- $\min_{x \in \mathbb{R}^k} \phi^{\mathcal{G}}(x)$ can not be computed directly, as it involves an uncountably infinite number of instances.
- It could be solved analytically, but this involves human intervention
- we approximate the semantics of quantifiers by **domain sampling**

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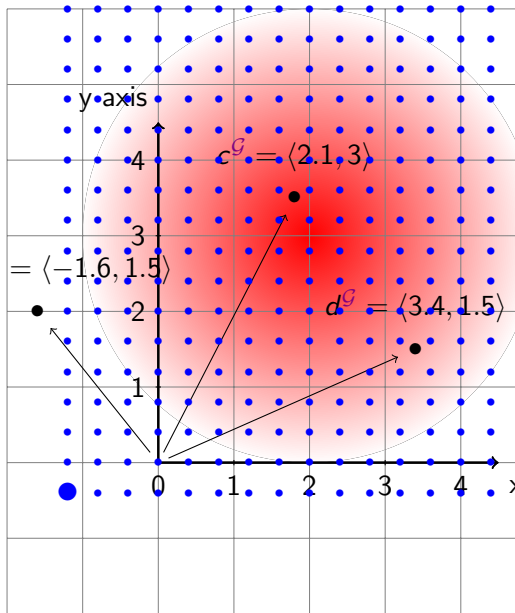
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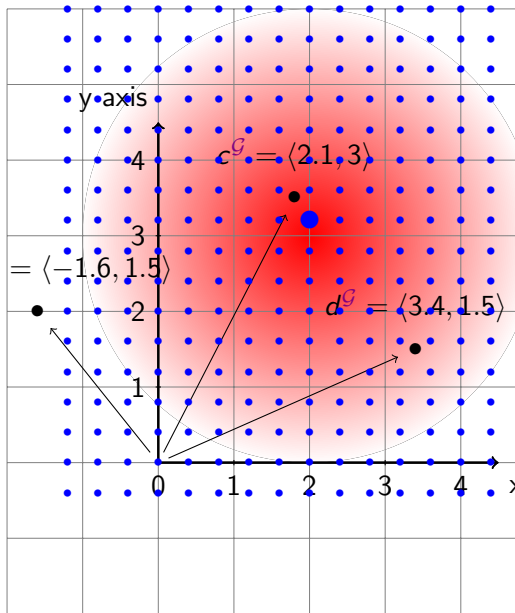
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- $(\forall x P(x))^{\mathcal{G}} = 0.000 \dots$
- $(\exists x P(x))^{\mathcal{G}} \approx 0.96$

$$f(c, d)^{\mathcal{G}} = \langle -1.6, 1.5 \rangle$$



- **learning grounding** Let \mathcal{T} be a set of formulas on a signature Σ and \mathcal{G} a grounding of Σ on the set of parameters θ_{Σ} .

$$\theta_{\Sigma}^* = \operatorname{argmax}_{\theta_{\Sigma} \in \Theta_{\Sigma}} \mathcal{G} \left(\bigwedge_{\phi \in \mathcal{T}} \phi \mid \theta_{\Sigma} \right)$$

- **answering queries** Let ϕ be a closed formula (query) the answer is the truth value computed as:

$$\mathcal{G}(\phi \mid \theta_{\phi}^*)$$

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```
0.1 :: burglary.  
0.7 :: hears_alarm(mary).  
0.2 :: earthquake.  
0.4 :: hears_alarm(john).  
alarm :- earthquake.  
alarm :- burglary.  
calls(X) :- alarm, hears_alarm(X).  
call :- calls(X).
```

Domain

All the constants appearing in the program

$$D = \{mary, john\}$$

Herbrand base

All the variable free atoms of the program, + all the atoms obtained by replacing the variables of an atom with elements of the domain.

$$H = \left\{ \begin{array}{l} burglary, earthquake, alarm, call \\ hears_alarm(mary), hears_alarm(john), \\ calls(mary), calls(john) \end{array} \right\}$$

Possible world

let: $\mathbf{x} = (x_1, \dots, x_n)$, $\mathbf{x}_i \subseteq \mathbf{x}$ Variables

$\mathbf{a} = (a_1, \dots, a_n)$, $\mathbf{a}_i \subseteq \mathbf{a}$ elements of the domain

a possible world ω is defined as:

$$\omega : H \rightarrow \{0, 1\}$$

such that for each $h(\mathbf{a})$ which is not a probabilistic fact: $\omega(h(\mathbf{a})) = 1$ if and only if there is a rule

$$h(\mathbf{x}) :- b_1(\mathbf{x}_1), \dots, b_n(\mathbf{x}_n)$$

and

$$\omega(b_1(\mathbf{a}_1)) = 1, \dots, \omega(b_n(\mathbf{a}_n)) = 1$$

```
0.1 :: burglary.  
0.2 :: earthquake.  
0.7 :: hears_alarm(mary).  
0.4 :: hears_alarm(john).  
alarm :- earthquake.  
alarm :- burglary.  
calls(X) :- alarm, hears_alarm(X).  
call :- calls(X).
```

<i>worlds</i>	ω_1	ω_2	ω_3	...	ω_i	...	ω_n
<i>burglary</i>	0	1	0	...	1	...	1
<i>earthquake</i>	0	0	1	...	0	...	0
<i>hears_alarm(mary)</i>	0	0	0	...	1	...	1
<i>hears_alarm(john)</i>	0	0	0	...	0	...	1
<i>alarm</i>	0	1	1	...	1	...	1
<i>calls(mary)</i>	0	0	0	...	1	...	1
<i>calls(john)</i>	0	0	0	...	0	...	1
<i>call</i>	0	0	0	...	1	...	1
<i>worldprobability</i>				

Worlds: example

```
0.1 :: burglary.  
0.2 :: earthquake.  
0.7 :: hears_alarm(mary).  
0.4 :: hears_alarm(john).  
alarm :- earthquake.  
alarm :- burglary.  
calls(X) :- alarm, hears_alarm(X).  
call :- calls(X).
```

<i>worlds</i>	ω_1	ω_2	ω_3	...	ω_i	...	ω_n
<i>burglary</i>	0.9	0.1	0.9	...	0.1	...	0.1
<i>earthquake</i>	0.8	0.8	0.2	...	0.8	...	0.8
<i>hears_alarm(mary)</i>	0.3	0.3	0.3	...	0.7	...	0.7
<i>hears_alarm(john)</i>	0.6	0.6	0.6	...	0.6	...	0.4
<i>alarm</i>	0	1	1	...	1	...	1
<i>calls(mary)</i>	0	0	0	...	1	...	1
<i>calls(john)</i>	0	0	0	...	0	...	1
<i>call</i>	0	0	0	...	1	...	1
world probabilities	0.1296	0.0144	0.0324	...	0.0336	...	0.0224

World probability

Probabilistic facts $p_1 :: f_1, p_2 :: f_2, \dots, p_k :: f_k$

$$P(\omega) = \prod_{\omega(f_i)=1} p_i \cdot \prod_{\omega(f_i)=0} (1 - p_i)$$

Probability of a query

Let $q \in H$ a **query**. The probability of the query is

$$\mathbb{E}_P(\omega(q)) = \sum_{\omega} \omega(q) P(\omega)$$

A **DeepProblog program** is a Problog program that is extended with a set of **ground neural annotated disjunctions**

(simplified) Neural Annotated Disjunction

Is a clause of the form:

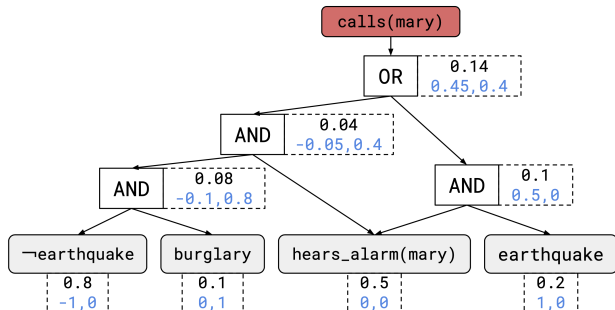
$$nn(f_q, \mathbf{x}, \mathbf{u}) :: q(\mathbf{x}, u_1); \dots; q(\mathbf{x}, u_n).$$

Given an object o with features \mathbf{x} , let $\mathbf{y} = (y_1, \dots, y_n)$ be the output of $f_q(\mathbf{x})$, the effect of the Neural Annotated Disjunction is the addition of the following probabilistic facts to the Problog program

```
y_1 :: q(o, u_1).  
y_2 :: q(o, u_2).  
. . .  
y_n :: q(o, u_n).
```

Robin Manhaeve et al. (2018). “DeepProblog: Neural Probabilistic Logic

```
0.2 :: earthquake.  
0.1 :: burglary.  
alarm :- earthquake.  
alarm :- burglary.  
0.5 :: hears_alarm(mary).  
calls(mary) :- alarm,hears_alarm(mary).  
query(calls(mary))
```

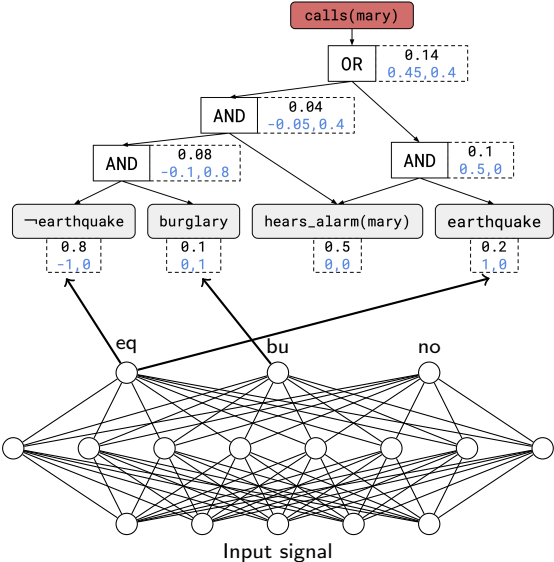



```
nn(m_event,X,[eq,bu,no]) :: earthquake;burglary;none.  
alarm :- earthquake.  
alarm :- burglary.  
0.5 :: hears_alarm(mary).  
calls(mary) :- alarm,hears_alarm(mary).  
query(calls(mary))
```

Learning in DeepProbLog

```

nn(m_event, X, [eq, bu, no])
alarm :- earthquake.
alarm :- burglary.
0.5 :: hears_alarm(mary).
calls(mary) :- alarm, hears_alarm(mary)
    
```



The SSD for a given query and the neural network that computes the truth value of the neural atoms is the neuro-symbolic architecture that can be trained end-to-end

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Challenges

- integration of **large foundational models** and large knowledge graphs
- **scalability** (especially in probabilistic-based NeSy)
- **symbol discovering** from supervised data
- **Generative NeSy models** how to use background knowledge of generative models
- **Temporal NeSy models** integrating temporal logic and recurrent neural architectures
- **Training methods** for NeSy architectures
- ...

Thanks for Listening

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